If you have completed the Nulan goal, you have the ability to spawn any mob even if it is hiding from the day/night. The table below lists the mobs which only appear during the day/night as well as which item is required to spawn them. The item is not consumed after you spawn the mob, so you only have to collect the items once.

To spawn a mob, go to The Nulan'Boar master hunter in the room The hut of the Nulan'Boar hunter (id: 38000), give the item to the master hunter, then ‘say #’ for the # of the mob you want him to spawn for you.

The item drops are random and can be looted from most of the mobs on the main plains section. I seem to remember only being able to get night mob items during the day and vice versa, but I am not 100% sure.

| Day Mobs **fur of a prairie dog**  1 - A prairie dog puppy  2 - An alert prairie dog  3 - A playful prairie dog  4 - A playful prairie dog puppy  5 - A hungry prairie dog  6 - A prairie dog  **a songbird feather**  1 - A colorful robin  2 - An eating finch  3 - A dull robin  4 - A finch  **an eagle feather**  1 - A booted eagle  2 - A solitary eagle  3 - An eagle  **a feather of a grouse**  1 - A male sharp-tailed grouse  2 - A female sharp-tailed grouse | Night Mobs **Wolf tooth**  1 - A wolf pup  2 - A spotted grey wolf  3 - A pure white wolf  4 - A grey wolf  5 - A black wolf  6 - A male alpha wolf  7 - A female alpha wolf  **a white owl feather**  1 - A male horned owl  2 - A hunting horned owl  3 - A female horned owl  4 - A lonely horned owl  **badger fur**  1 - A grumpy badger  **tail of a deer mouse**  1 - A brown deer mouse  2 - A timid deer mouse  3 - An adorable deer mouse  4 - A shy deer mouse  5 - An angry deer mouse |
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